

DEFENSIVE AND COMETITIVE BIDDING				LEADS AND SIGNALS				 WBF Convention Card			
OVERCALLS(Style; Responses; 1/2level; Reopening)				OPENING LEADS STYLE							
7-16 HCP usually / 4-cards possible 1 level		Lead		in Partner's Suit							
Aggressive 1-level, Sound 2-level	Suit	3rd = even, low = odd		3rd = even, low = odd		Category	Blue: Precision (2026/1/6)				
New suit = Const NF	NT	4th		4th		Country:	Japan				
Jump Shift = Fit Jump / Jump Raise = Preempt	Subseq	same as above		same as above		Event:	Open				
CUE = Limit Raise+ or GF Any	Other:					Players:	Chen Yuechen(226233) Toshihiro Ogata(137452)				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)				LEADS				SYSTEM SUMMARY			
2nd: (15)16-18HCP BAL	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE							
System on, same as Strong 1NT Opening.	Ace	Ax(+), AKx(+) ASK ATT	Ax(+), AKQ10x(+) Strong lead	Precision 1C							
4th: (11)12-14CHP BAL	King	KQx(+), AKx(+)*5+ level Ask Count	AKx(+), KQx(+) ASK ATT	1D: D2+ (10) 11-15							
System on, same as Strong 1NT Opening.	Queen	QJx(+), Qx	KQ109(+), (A)QJx(+), Qx	1H/S: H5+/S5+ (9,10) 11-15							
	Jack	J10x(+), KJ10(+), Jx	J10x(+), AJ10(+), KJ10(+), Jx	Strong 2NT: (19)20-21							
JUMP OVERCALLS(Style; Responses; Unusual NT)				1NT Openings: Mini: (9)10-13 in None Vul and 1st/2nd/3rd seat				SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
1-Suit: jump overcall	9	9x	9x,9xx(+)	1NT Openings: Strong: 14-16 in Vul or 4th seat							
2-Suit: 2NT(lower 2 suiter), Michael's cue	Hi-x	Sx,xxSx,xxSxxx	Sx,SSxS,Sxx	2 OVER 1 Responses: Forcing to Game							
Jump cue Stopper ask	Lo-x	xxS,xxxxS	HxxS								
Reopening: jump Intermediate, 2NT balanced 18-20HCP	SIGNALS IN ORDER OF PRIORITY				1D: D2+ (10)11-15						
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)				1D: D2+ (10)11-15							
Michaels = 55+	Suit:1st	Lo/=ENCRG	Hi/Lo=ODD	2C: C6+ or C5+M4 (10)11-15				SIGNALS IN ORDER OF PRIORITY			
(1M)-2M = OM & m 55+ ; 2NT=m ASK INV+ ; 3C=P/C	2nd	Hi/Lo=ODD	S/P	2D: 4414,4405,4315,3415 (10)11-15							
(1X)-3X = Stopper ASK, vs Weak2 = Stopper ASK	3rd	S/P		2H/2S=Weak 2							
	NT: 1st	Lo/=ENCRG	Hi/Lo=ODD	Mini 1NT: (9)10-13 BAL in None Vul and 1st/2nd/3rd seat							
		Lo/=ENCRG	Hi/Lo=ODD	3NT=Solid Minor							
	2nd	Hi/Lo=ODD	S/P	4C/D=PRE							
VS. NT(vs. Strong/Weak; Reopening;PH)				3rd S/P				DOUBLES			
DBL=Penalty				Lebensohl vs overcall on 1NT							
2D = Major 1suiter; 2H= H5+m4+ ; 2S=S5+m4+; 2NT = Both m	Signals (including Trumps):				Lebensohl vs weak 2						
1D(1NT)?: 2C=BothM; 2D=H; 2H=S; 2S=Both m.	usually S/P in Trumps				Rubensohl vs michaels cue.						
1M(1NT)?: 2m=NAT; 2Major: NAT.					Michaels CUE						
1D(P)1M(1NT)x: SupX	DOUBLES				Bad 2NT by Opener						
TAKEOUT DOUBLES(Style;Responses;Reopening)				Fit Showing Jumps				TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)				Scramble 2NT							
X=T/O; Cue Strong hand;	RESP: Cue=F1. Jump cue=Asks for stopper										
VS Weak2 CUE=Stopper Ask, Leaping Michaels cue VS Weak2 only	Reopening: 8+.				SPECIAL FORCING PASS SEQUENCES						
4NT 5 level 2 suiter, 4 level cue Strong more than 4NT.	RESP: Cue=F1.										
VS. ARTIFICIAL STRONG OPENINGS				SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES							
X=Both major	NEG DBL thru 4H, RESP DBL thru 4H, SUPP DBL/REDBL thru 2H								IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
NT=Both minor	MAX DBL thru 3H										
other:NAT	Bad 2NT										
	Lebensohl vs overcall on 1NT										
OVER OPPONENTS' TAKE OUT DOUBLE				Rubensohl vs michaels cue.							
1M(x)?:1NT~2(M-1) = transfer					Psychics :: occasionally						
xx=11+											

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C	<input checked="" type="checkbox"/>	0		16+ unbalanced, 17+ balanced. if good hand, 14+	1D: 0~7P any; 1H/S 2C/D: 8P+, NAT, GF; 1NT: 8~13P or 16P+ Bal 2H: 14~15P Bal; 2S: 1444 S short 8P+ GF; 2NT/3C/3D: 1444 C/D/H short 8P+ GF; 3M: 5~7P 7+M; 4x: NAT 5~7P	1C-1D-?: 1M: 16~21P NAT; 1NT: 17~19P Bal; 2m: 16~21P NAT; 2H: H or 24~25P Bal; 2S/3m: 22P+, NAT; 2NT: 22~23P Bal; 3M: 4M-5+D, GF; 3NT/4M to play; 1C-1D-1H/1S-2C=Drury; 1C-1H/S-?: jump: NAT; D-jump SPL; others: NAT; 1C-1N-?: 2C: Ask; 2D/H/S: NAT; 2NT: C 1NT-2C-?: 2D: 8-10P, No M; 2M: 8-10P, M4; 2N: 11-13P/16P+ any 4333; 3C/D/H/S: 11-13P/16P+, C+ any 4-4/D+H/H+S/D	1C-(X)-P/XX/any=0-5/6-7/8+HCP, NAT; 1C-(OC)-P/X/NewSuit=0-5/6-7/8+, NAT 1C-(OC)-NT=8+, BAL with Stopper; 1C-(OC)-Cue=8+, BAL W/O Stopper 1C-(3 level)-P/X/NewSuit=7-8+/8+NAT
1D		2		(10)11-15, D2+	Pass: could be 6~7P; 1M: NAT F1; 1NT: 8~11-P; 2C: GF; 2D: F1INV+, 2M/3M/4M: NAT Weak; 2NT: INV 11+~13, INV to 11~13 Bal, after: 3D NF 3C: INV NAT; 3D: Weak 6+; 3NT: To play; 4m: Weak NAT	1D-1M-2C: could be 5+4+ or 4-5+; 1D-1H-2S: 6D-5S 12~14P 1D-1M-2N: 6D-3H 14~15P, after: 3C -> 3D artificial sign off, 3D/H GF 1D-1M-3M: 13+~15 Unbal, promise D; SPL, mini SPL; XYZ	NEG X Bad 2NT by Opener
1H/S		5		(10)11-15; H/S 5+	1NT: semi F; 2NT: NAT GF; 3C: 4+ Sup GF & Ask Short (3N=C short); 1H-2S or 1S-3H: NAT INV; 3D: 10~12 4+ Support or 3 Support UNBAL INV 3H: Weak; 3S/4m: SPL	1H-1S -2NT: 6+H 3S MAX	1M(X)?; TRF upto 2(M-1); Weak Jump Shift drury; NEG X; Rubensohl vs michaels
1NT	(STR)			14-16; balanced may have A or K or Q singleton	2C=stayman; 2D/H=TRF; 2S=mss; 2NT=TRF to 3C; 3C=5 card major ask 3D=D6+ INV; 3H=4144, 40(54), 31(45) FG; 3S=1444, 04(54) FG; 3NT=to play; 4C=Geber; 4D/4H=TRF	1NT-2D-2H-2S(Walsh D STR)-2NT=ASK SS 1NT-2S-2N/3C-3D=D S/O; 1NT-2D-2S(Super Accept)-2NT=TRF to 3H 1NT-2D-2S(SuperAccept)-3C/D/H/S=D Strong, Showing Short or BAL 1NT-4D/4H-4H/4S-4NT=RKCB; 1NT-2C-2D-2H: both M S/O, 1NT-2C-2D-3H/3S: smolen	1NT(X=PEN)=DONT ESCAPE 1NT(X or 2C)=System ON 1NT(NAT)X=T/O INV+ 1NT(ART)X=POWER Lebensohl
1NT				(9)10-13; balanced may have A or K or Q singleton	2C=stayman; 2D/H=TRF; 2S=mss; 2NT=TRF to 3C; 3C=5 card major ask; 3D/H/S=5+ S/O; 3NT=to play; 4C=Geber; 4D/4H=TRF	same as above	1NT(X=PEN)=2x/3x:NAT; XX=Shape 2suit p=req XX, then BARON
2C					2D: ASK, 9P+; 2M: NF, 8~11; 2N: INV; 3C: 8~10 SUP; 3D/H/S: INV; 4C: pre; 3NT/4M/5C: to play	2C-2D-?: 2M: M4; 2NT: 6C Max; 3C: 6C min; 2C-2D-?: 3D/H/S: 6C, Max, short 2C-2M-2N: Ask, C or M fit GF, or ready to pass 3C; 2C-2M-2N-?: 3C min 3D 3OM, D/OM 3 5431 max, 3M 64 max, 3NT 5422 max.	NEG X; 2C(X)?; system ON 2C(P)2D(X)?; system ON
2D	<input checked="" type="checkbox"/>	0 or 1		11-15; 4414, 4405, 4315, 3415	2M/3C: to play; 3D: D, Forcing; 3M/4C: INV; 2NT: ASK, GF or ready to pass 3C	2D-2N-?: 3C min any; 3D 4414 max; 3M M4 OM3 5431 max; 3NT 5440	X=PEN
2H/S	5-10; (5)6+ weak (19)20-21 balanced	2NT OGUST ASK; New suit=F1 stayman, TRF, mms, Walsh, Texas TRF	OGUST				
3C/D/H/S		6		preempt	New suit=F1, may be Lead Directing; Raise=PRE; 4NT=RKCB;	High Level Bidding	
3NT	<input checked="" type="checkbox"/>			Solid minor	4C=P/C, 4D=Short Ask	RKCB (14/30/2/2),	
4C/D/H/S		7		preempt		=>Over Queen ASK: No Q / Q w/o side K / Q w/ side K in L/M/H	
4NT	<input checked="" type="checkbox"/>			ACOL ACE ASK	5C=0A; 5D/H/S/6C=Ace in the bid suit; 5NT=2 Aces	=>Over King ASK: No K/L/M/H	
5C/D		8		preempt		DOPI(up to 5H), DEPO(more than 5H), Void Wood 03/14	
						5NT: GSF; 6C=No Top H, 6D=1Top H, 6H=A or K	